# De La Salle University - Dasmariñas College of Science and Computer Studies COMPUTER STUDIES DEPARTMENT Dasmariñas, Cavite

## "Guess What?" An Android Puzzle Game

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#### **Abstract**

#### "Guess What? An Android Puzzle Game"

The purpose of the research is to develop a game called "Guess What?" a game that is made specifically for devices with Android OS. The game is an image-guessing/word-completion puzzle game made for children 7 years old and above. It has 2 modes the Timed mode and the Casual mode. Timed mode is a time restricted mode and stars can be gained in this mode while casual mode is replayable and not time restricted. The game consists of different images of Animals, Fruits, Vegetables and Objects. It focuses on images that are blurred, cropped, zoomed or rotated and it also has hints to help the player. After answering each puzzle level correctly, the player can view the facts about the specific object in the picture.

The game is made for kids to help them have fun while learning something new like correct spelling of words, correct names and right identification of specific things. The game also caters a bonus-like mode where they can guess their favorite cartoon characters and superheroes. After answering all the levels in both modes they can reset all the levels and play again the whole game by looking for the reset button in the main menu of the game.

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