



De La Salle University-Dasmariñas
College of Science and Computer Studies
COMPUTER STUDIES DEPARTMENT
Dasmariñas, Cavite

The Princess' Story

SPECIAL PROBLEM 1

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The Faculty of the Computer Studies Department
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In Partial Fulfillment of the
Requirements for the Degree of
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by

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Abstract

The Princess' story is a role playing 2d tiled game developed for mobile application especially on Android OS. The game developed for the purpose of entertainment. It is also developed for children ranges 7-15 years old, it is meant to increase their potential on challenges and strategies yet the game can be played by anybody.

The Princess' Story is a story based game that has one lead character who is the princess. The game has two type of challenge: Story mode and Survival mode. Story mode is where the player will take an adventure of the princess to save the prince and the king and to defeat the dark mage. The story mode includes (9) nine different stages with (3) three bosses and also includes store to buy lives, skills and avatar for the princess. Survival mode is where the player will challenge for the high score by defeating hordes of enemies. Once the player is killed the score will automatically record on the top score section. The game is a mixed side scroll view and a top down view to differentiate actions scenes and puzzles.

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