



**De La Salle University – Dasmariñas**  
**College of Science and Computer Studies**

**“PBK EARTH SAVERS”**

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**Proponents:**

MARQUEZ, ANN CRIZELLE T.

DELA CERNA, MARY LOU D.

PROCIANOS, PATRISHA RUTH A.

**Adviser:**

AMIEL G. DEL ROSARIO, MIT

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### ABSTRACT

*This research study is about a nature-inspired 2D PC game. The concept of the game encompasses the 3R's of the environment – reduce, reuse, and recycle. The goal of the game is to spread awareness on how to segregate and keep the environment clean thru a game. There are 3 characters to choose from –panda, bear and koala. The enemies are called garbage monsters. The goal of the player is to defeat the entire monster and unlock all levels. The proponents conducted a survey through questionnaires and actual testing of the game to 150 respondents. After computing the weighted mean of the over-all rating of the respondents, the result shows that the game is very satisfactory. The proponents have proved that the game can be fun and educational for individuals like the youth about the importance of garbage segregation.*



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